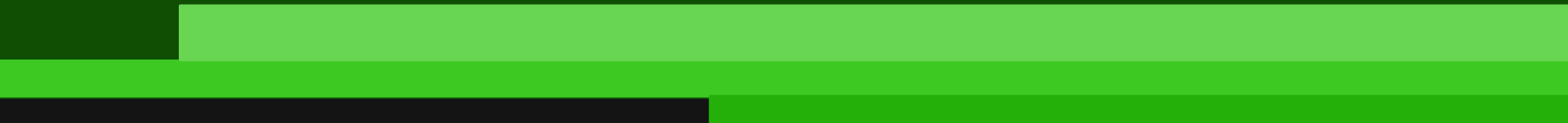


The Good, the Bad, and the Ugly: An Empirical Study of Implicit Type Conversions in JavaScript

Three horizontal bars of increasing length and decreasing height, colored in shades of green, stacked on top of each other.

Michael Pradel¹, Koushik Sen²

¹ TU Darmstadt, ² UC Berkeley

JavaScript: An Unusual Language



**”We need a language
for the web.”**



JavaScript: An Unusual Language

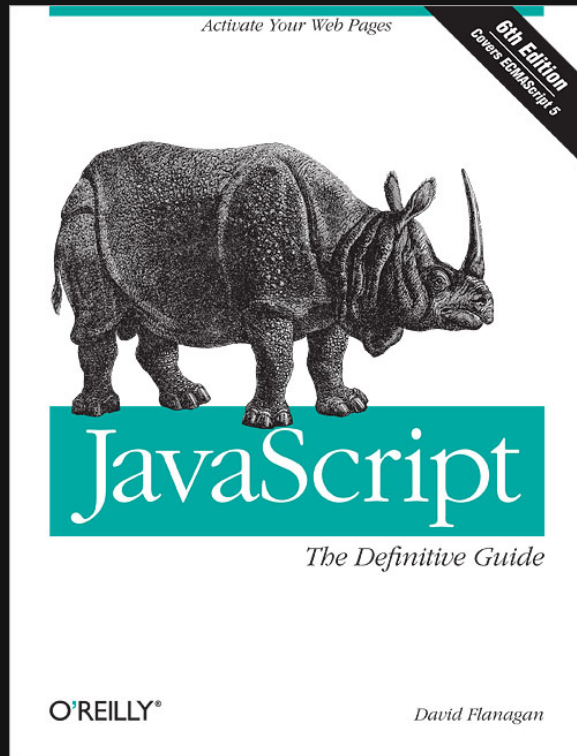


**“We need a language
for the web.”**

“You have 10 days.”



JavaScript: An Unusual Language

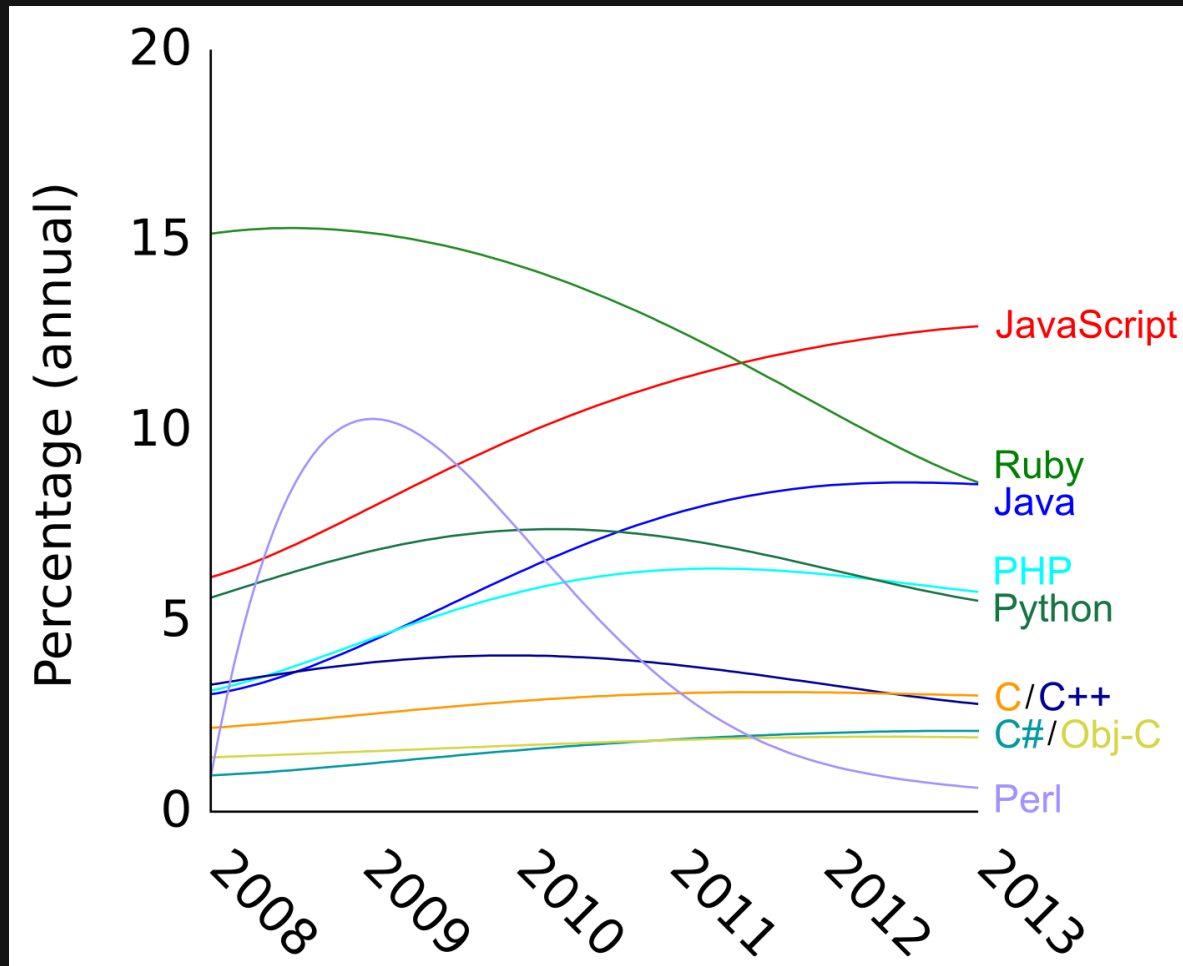


1096 pages



153 pages

JavaScript: An Unusual Language



**New projects
at Github**

(Source: redmonk.com)

Type Coercions

Implicit conversion of a value of one type into a value of another type

Exist in many languages, e.g.

- Java, etc.: Upcasts to supertype
- C, Python, etc.: Integer vs. float

Heavily used in JavaScript

JavaScript Type Coercions

`"false" == false`

`"0" == false`

JavaScript Type Coercions

```
"false" == false    // false
```

```
"0" == false        // true
```

**When compared to a boolean, strings
coerce to numbers**

JavaScript Type Coercions

```
new String("a") == "a"
```

```
"a" == new String("a")
```

```
new String("a") == new String("a")
```

JavaScript Type Coercions

```
new String("a") == "a"           // true
```

```
"a" == new String("a")          // true
```

```
new String("a") == new String("a") // false
```

Equality is not transitive

JavaScript Type Coercions

`[] << "2"`

`[1] << "2"`

`[1,2] << "2"`

JavaScript Type Coercions

```
[] << "2"      // 0
```

```
[1] << "2"      // 4
```

```
[1,2] << "2"    // 0
```

Should these be valid at all?

Coercions are rarely used

Coercions are error-prone

Coercions make code hard to read

Coercions are rarely used

Really?

Coercions are error-prone

Coercions make code hard to read

This talk:

**Empirical Study of JavaScript's
Type Coercions in Practice**

Who Needs This Study?

Enables **informed decisions**

- Program analyses
- Language subsets
- Future languages

Methodology

Subject programs

- Top 100 **web sites**
- Octane and SunSpider **benchmarks**

Dynamic analysis

- All operations where coercions may occur
- Based on Jalangi [Sen et al., 2013]

**132 programs, 139 million runtime events
from 320.000 code locations**

How prevalent are coercions?



Photo: A.T.Bueta

Prevalence of Coercions

Function executions with at least one coercion:

- Average over all programs: **80.42%**
- Range: 19.95% – 100%

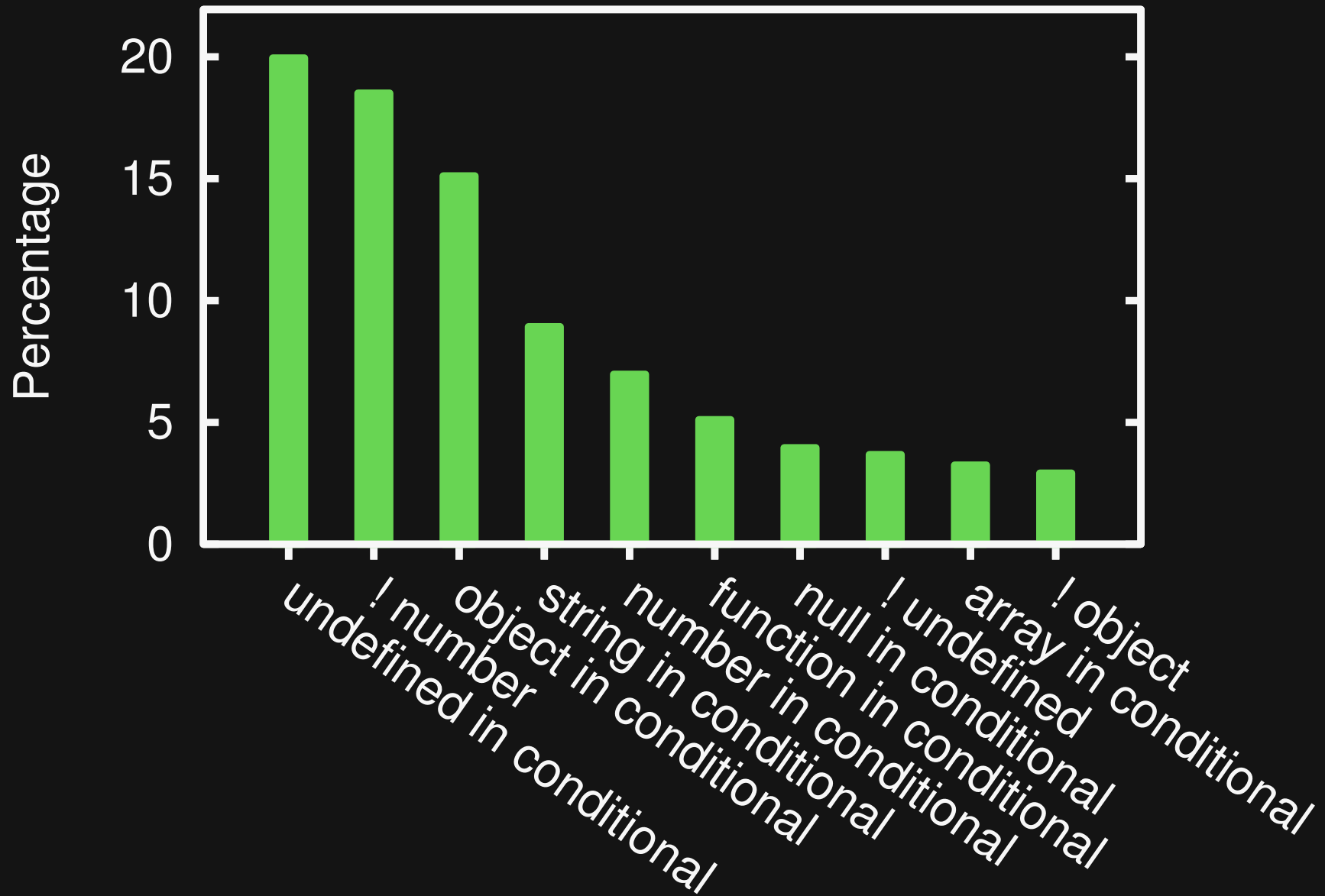
Prevalence of Coercions

Function executions with at least one coercion:

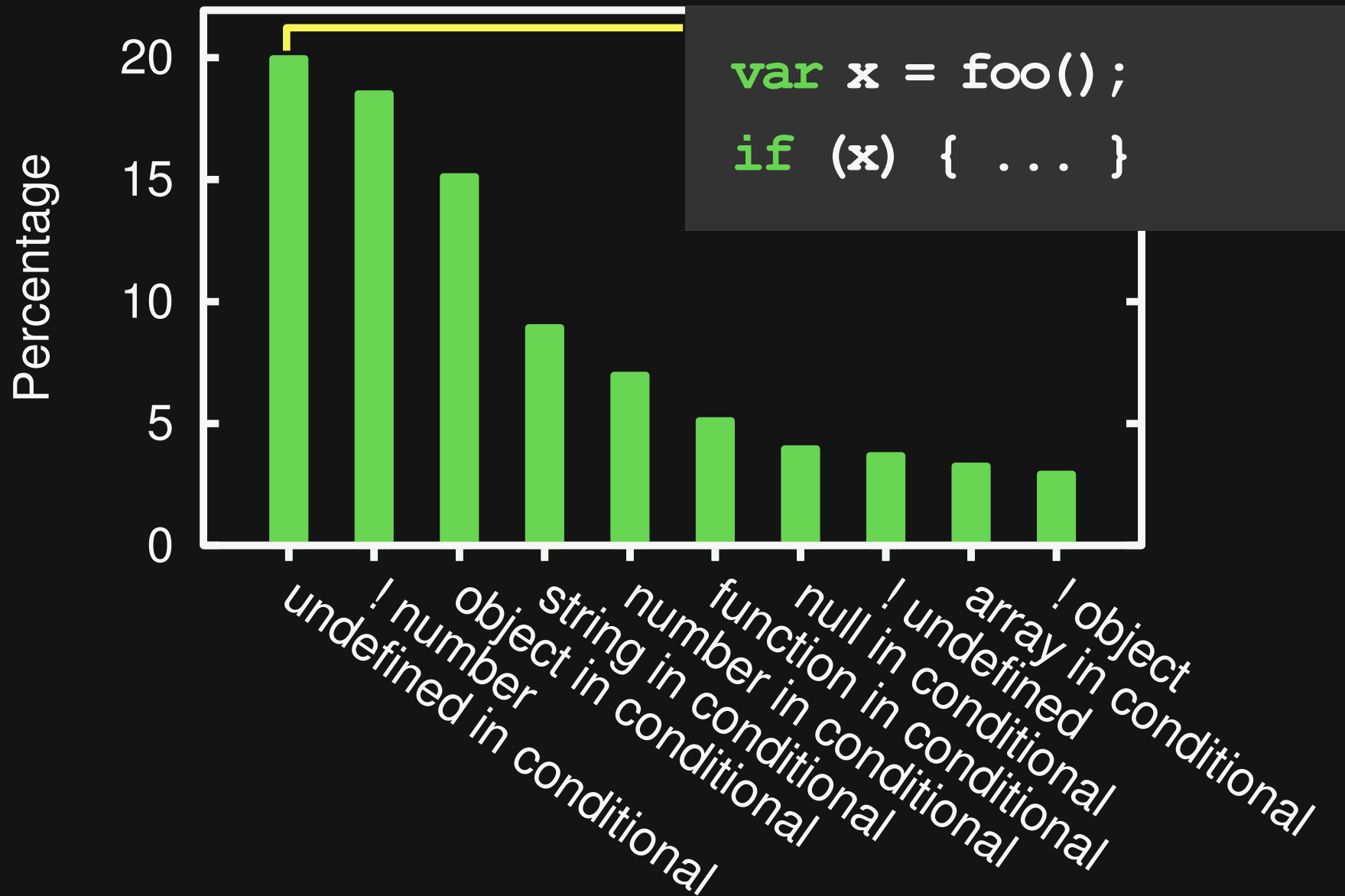
- Average over all programs: **80.42%**
- Range: **19.95% – 100%**

- **Very prevalent**
- **Certainly non-negligible**

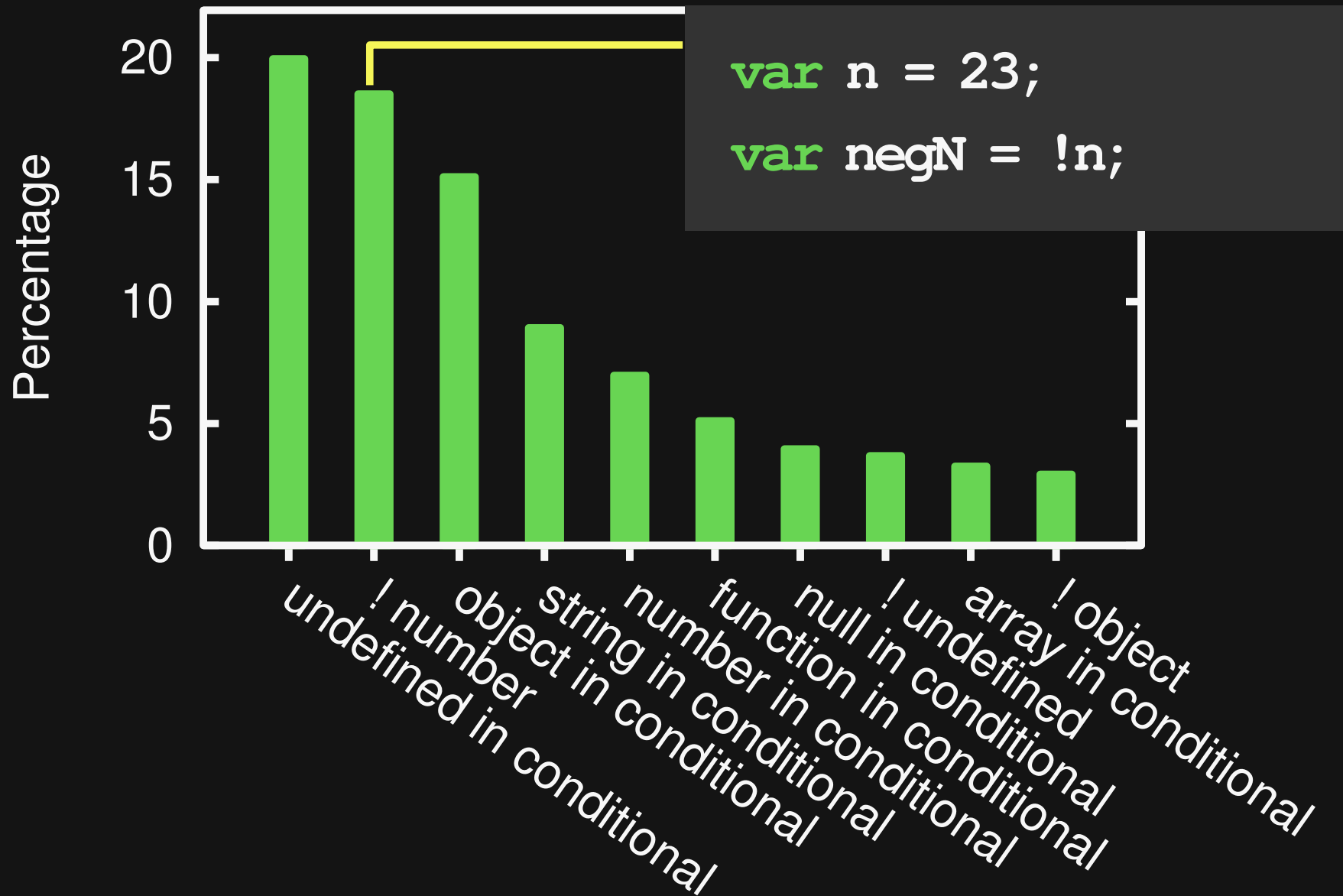
What Are Coercions Used For?



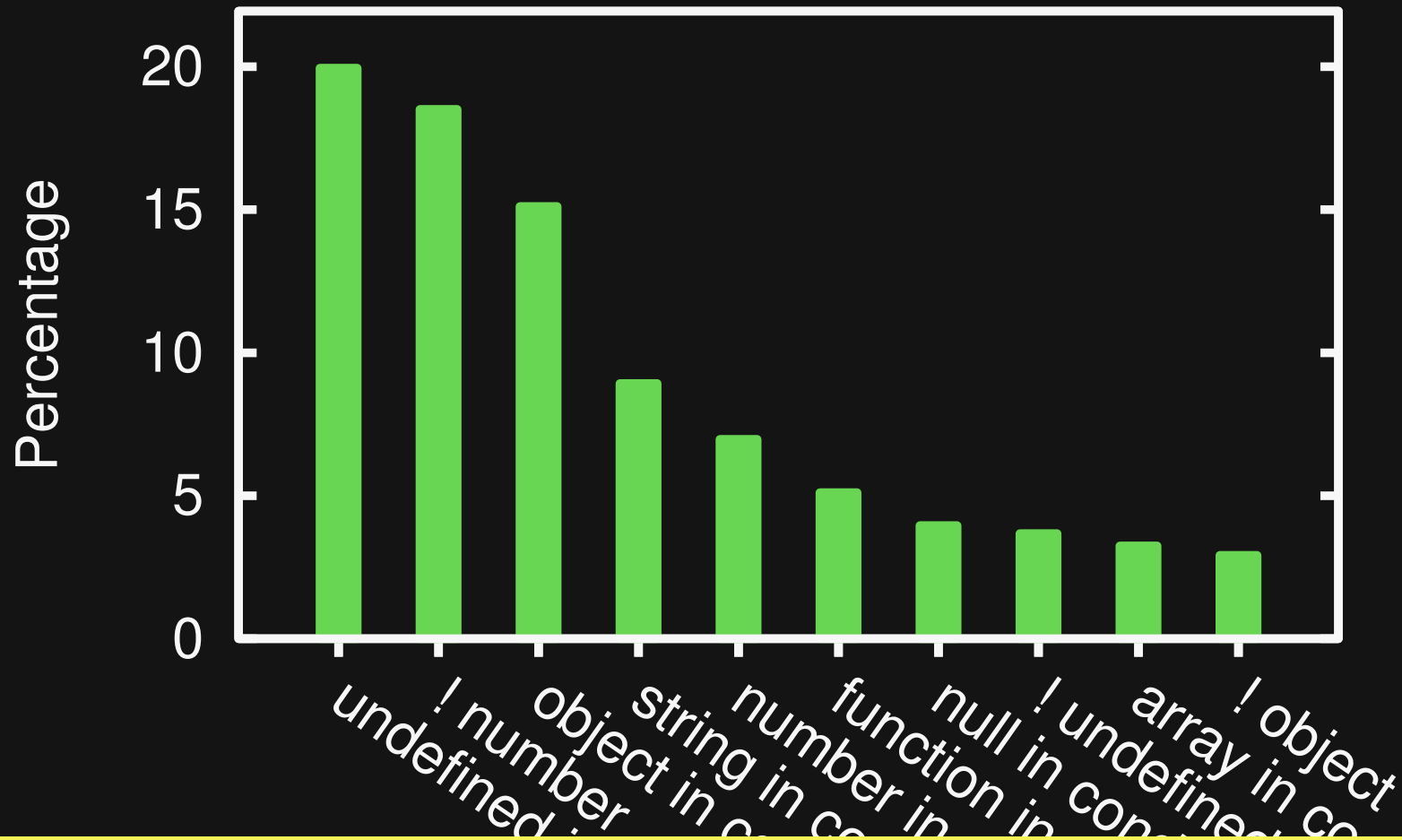
What Are Coercions Used For?



What Are Coercions Used For?



What Are Coercions Used For?



- Various kinds of coercions
- Most prevalent: Conditional-related

What Are Coercions Used For?

Manual inspection of 30 code locations

- 10 checks if value defined before using it
- 4 minified booleans: `!0` and `!1`
- 3 checks if optional argument defined
- 3 initialization patterns: `x = (x | 0) + 1`

Implicit vs. Explicit Conversions

Do developers use explicit conversions?

- E.g., `Boolean(23)`
- 5,497,545 implicit vs. 20,407 explicit

Implicit vs. Explicit Conversions

Do developers use explicit conversions?

- E.g., `Boolean` (23)
- 5,497,545 implicit vs. 20,407 explicit

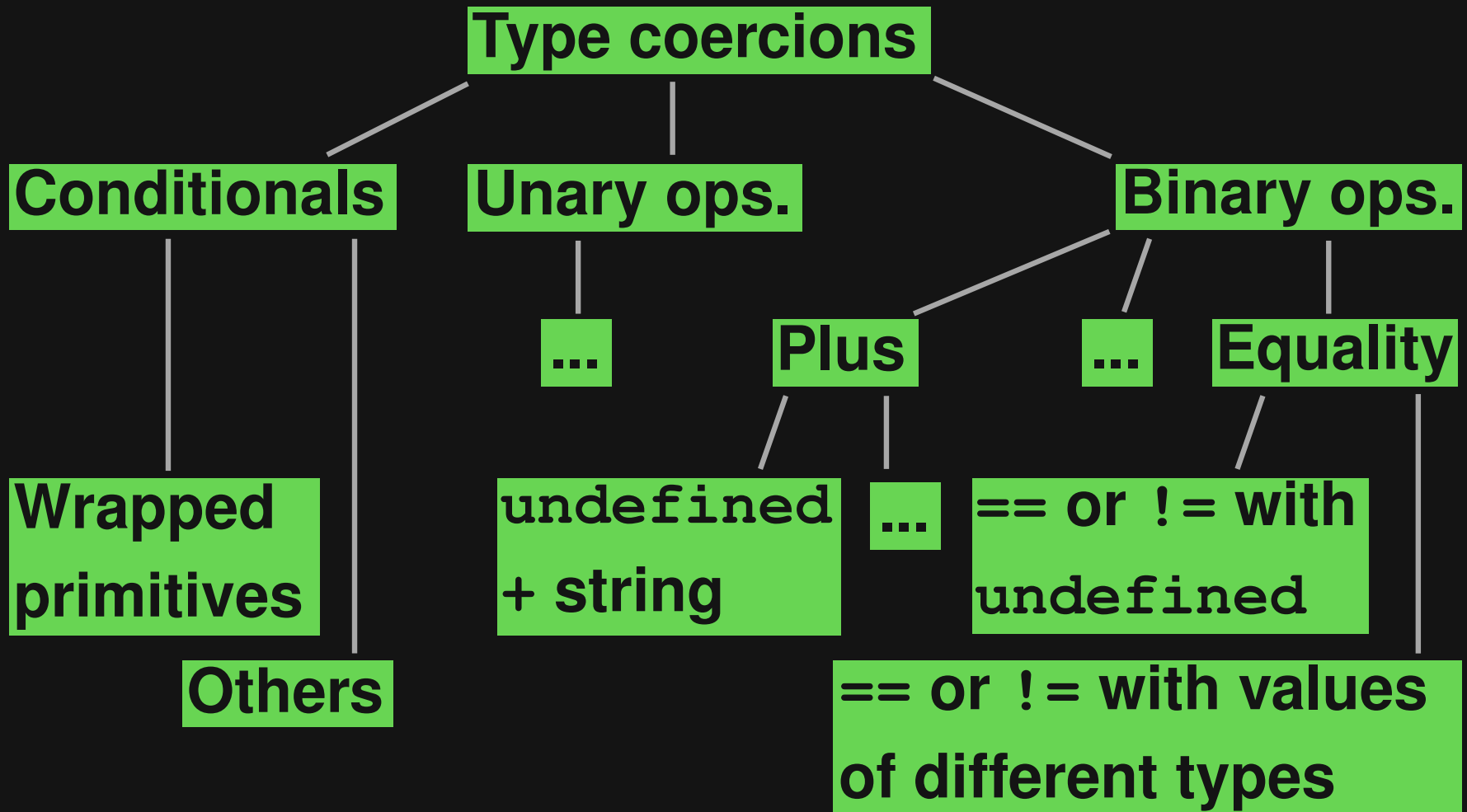
Developers prefer implicit conversions

Are coercions error-prone?



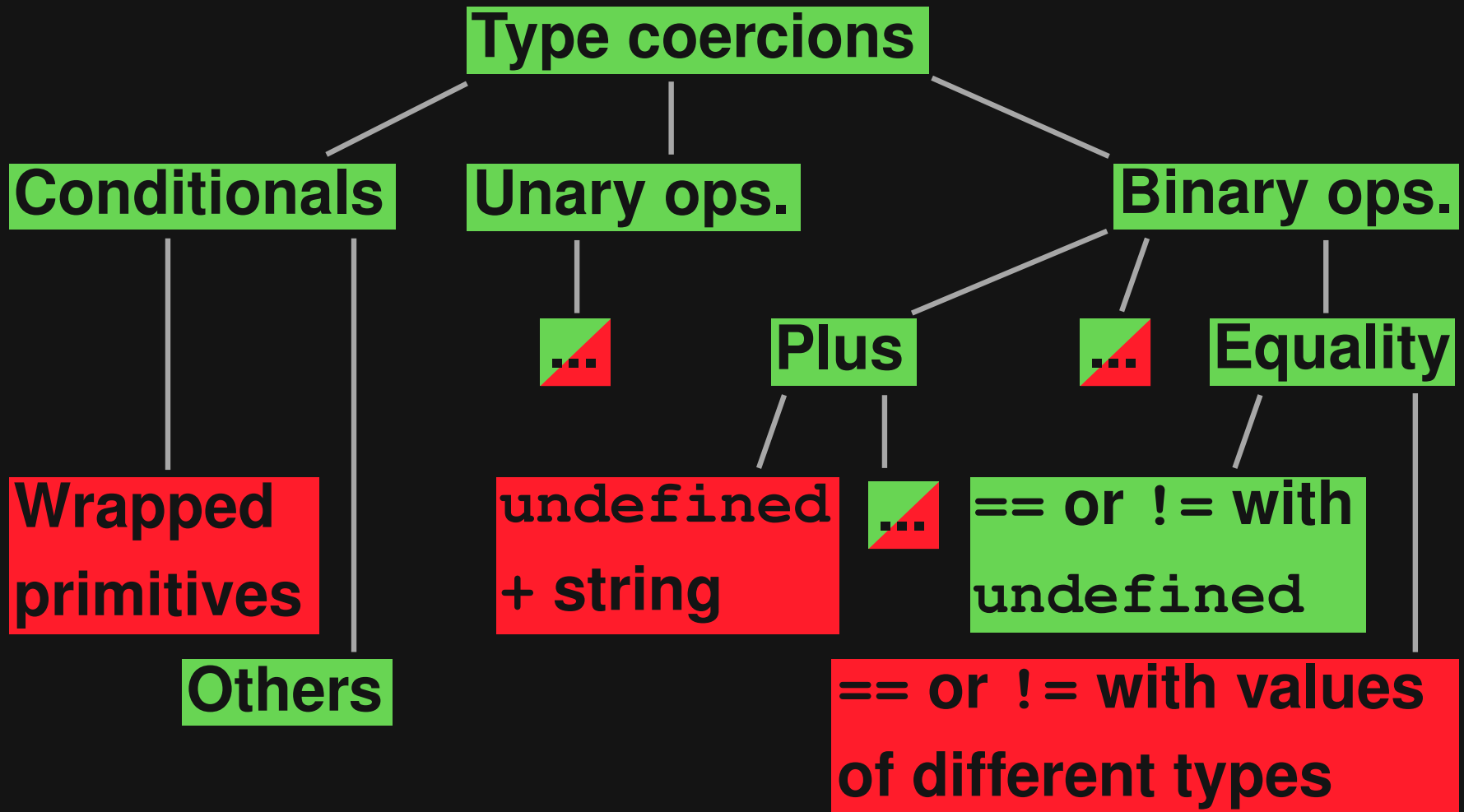
Photo: Raj Alive

Classification of Coercions



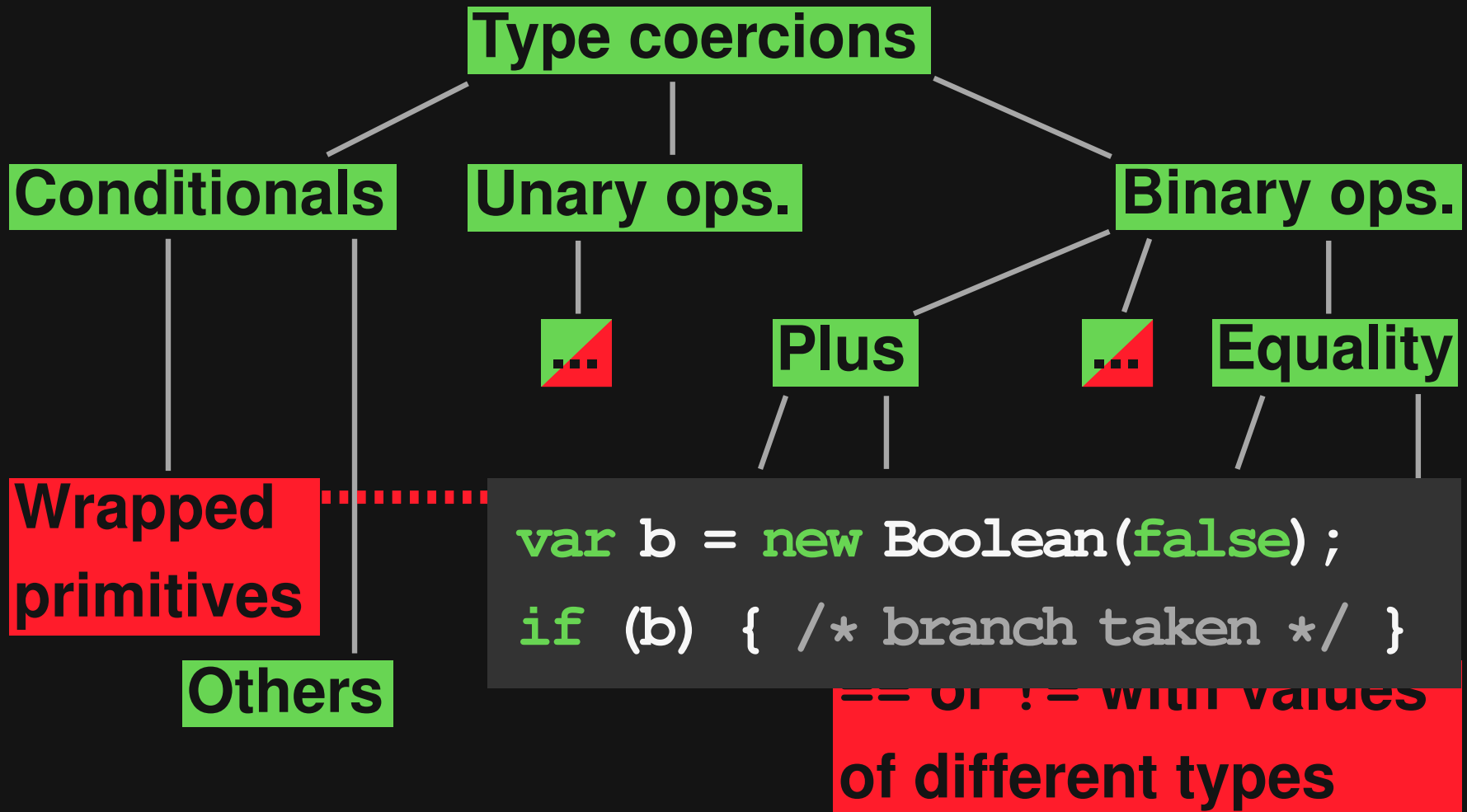
Total: 18 kinds of coercions

Classification of Coercions



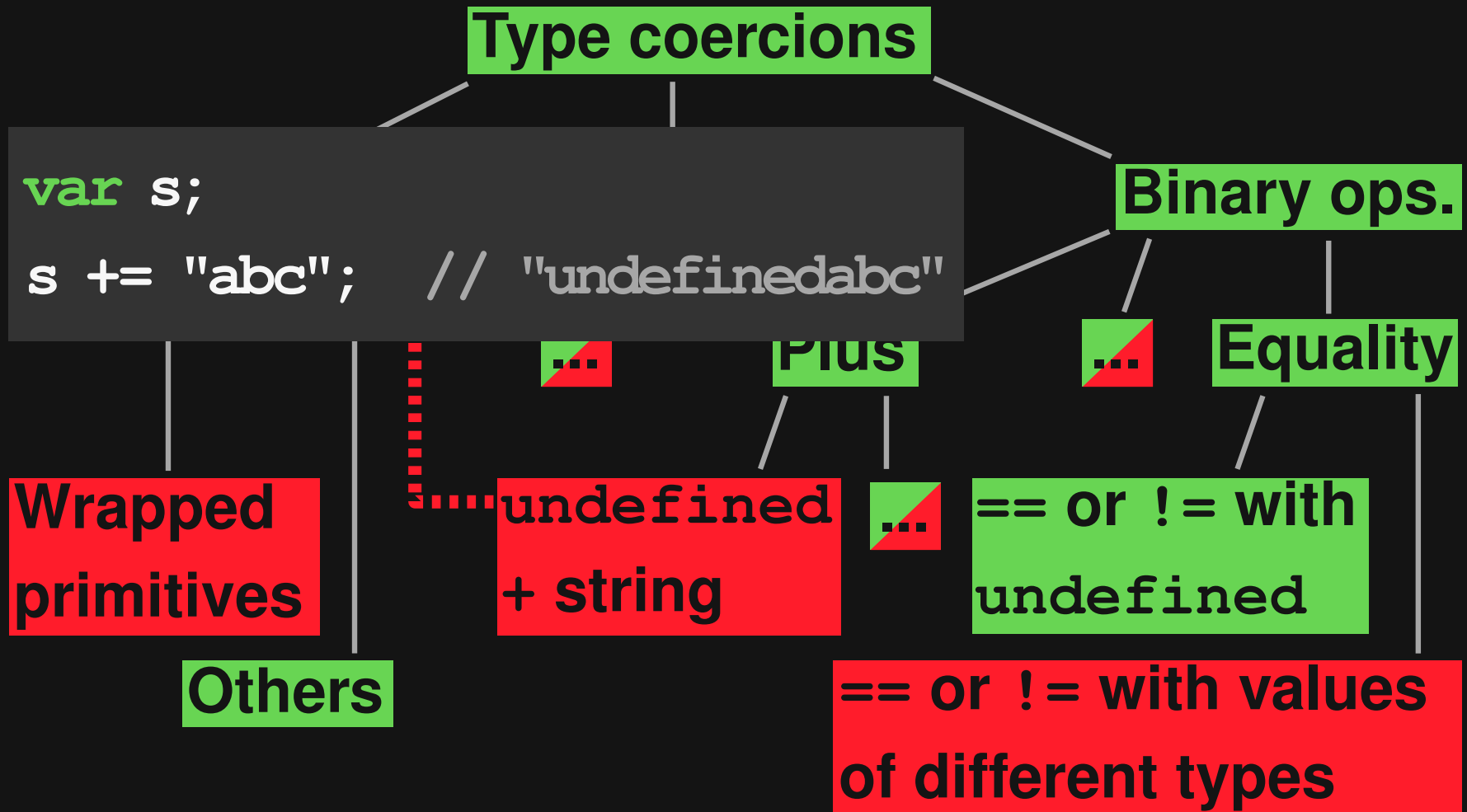
Total: 7 harmless, 11 potentially harmful

Classification of Coercions



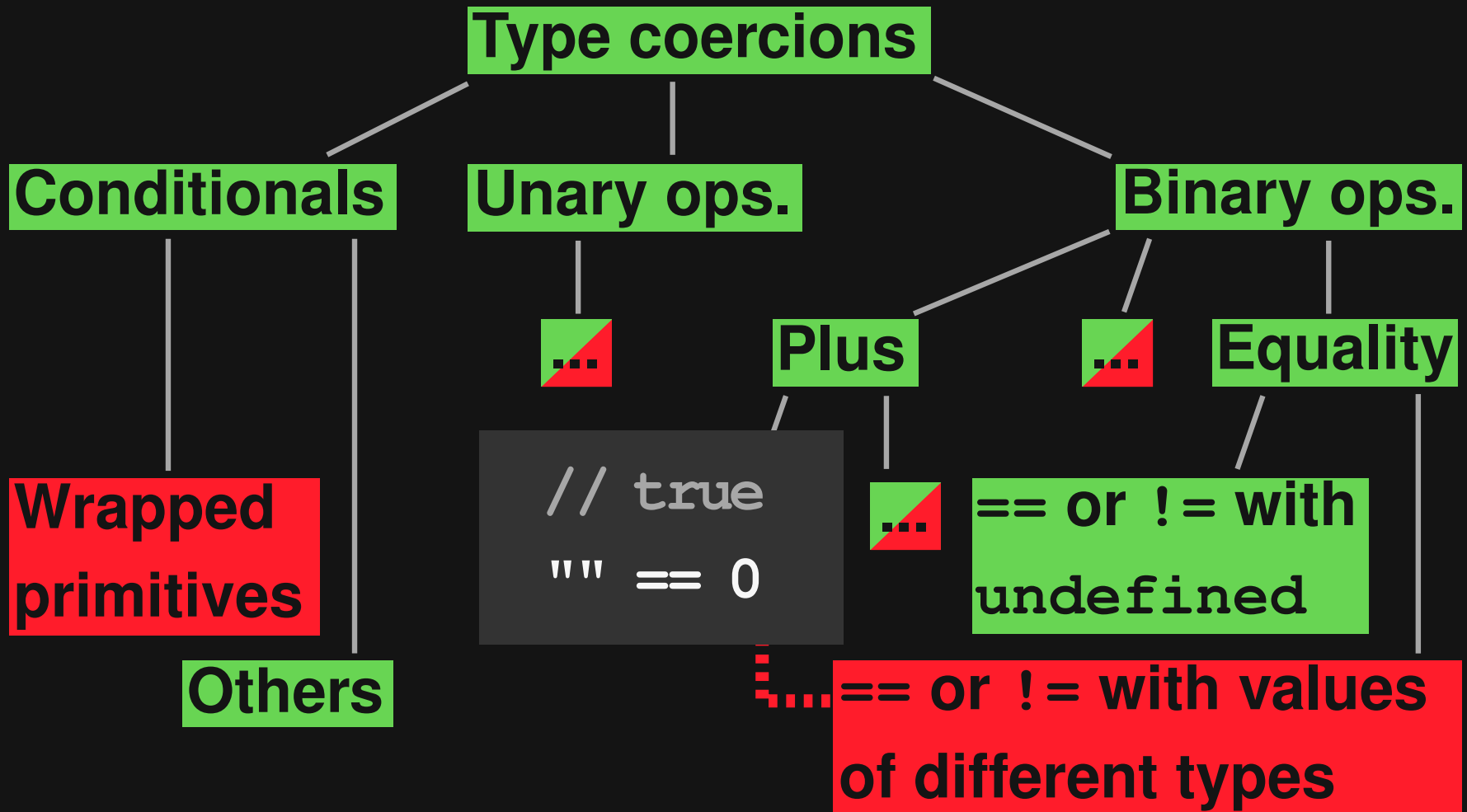
Total: 7 harmless, 11 potentially harmful

Classification of Coercions



Total: 7 harmless, 11 potentially harmful

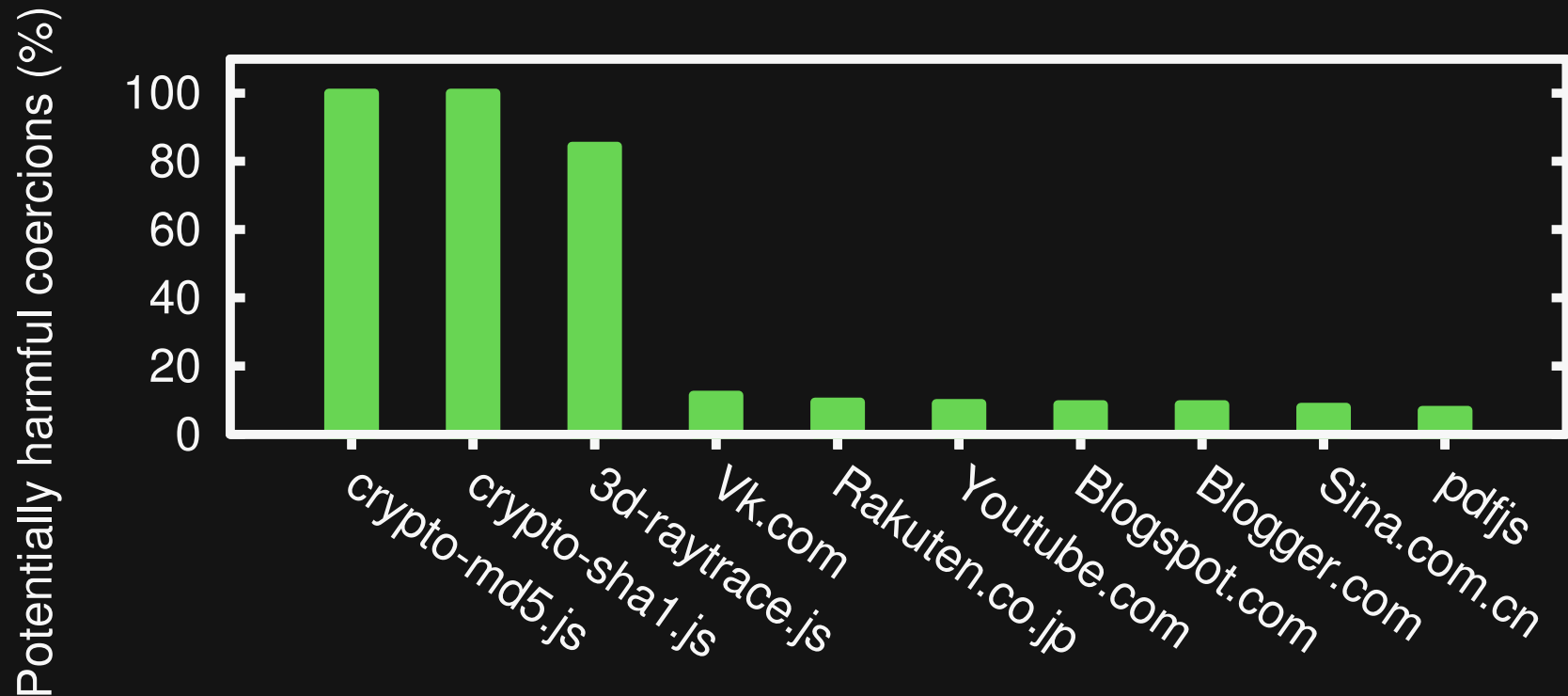
Classification of Coercions



Total: 7 harmless, 11 potentially harmful

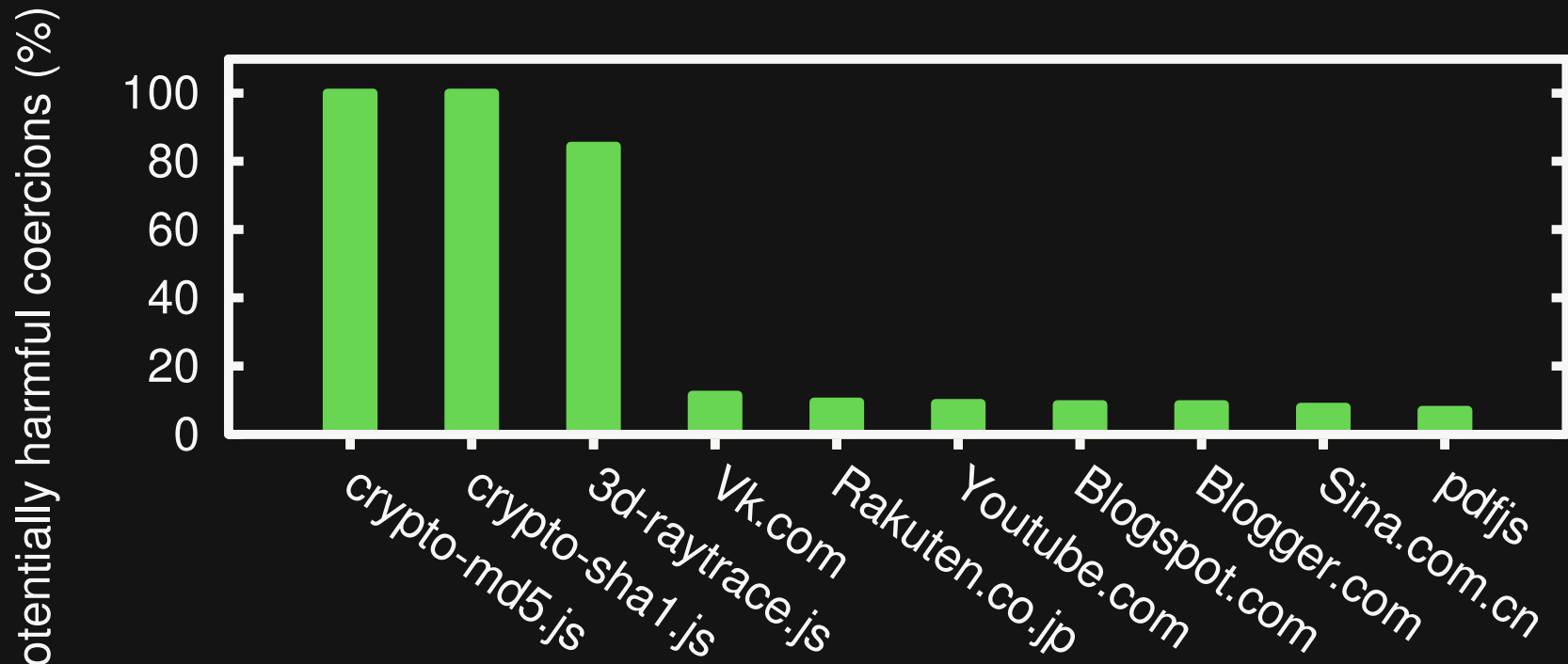
Are Coercions Harmful?

1.15% of all coercions are
potentially **harmful**



Are Coercions Harmful?

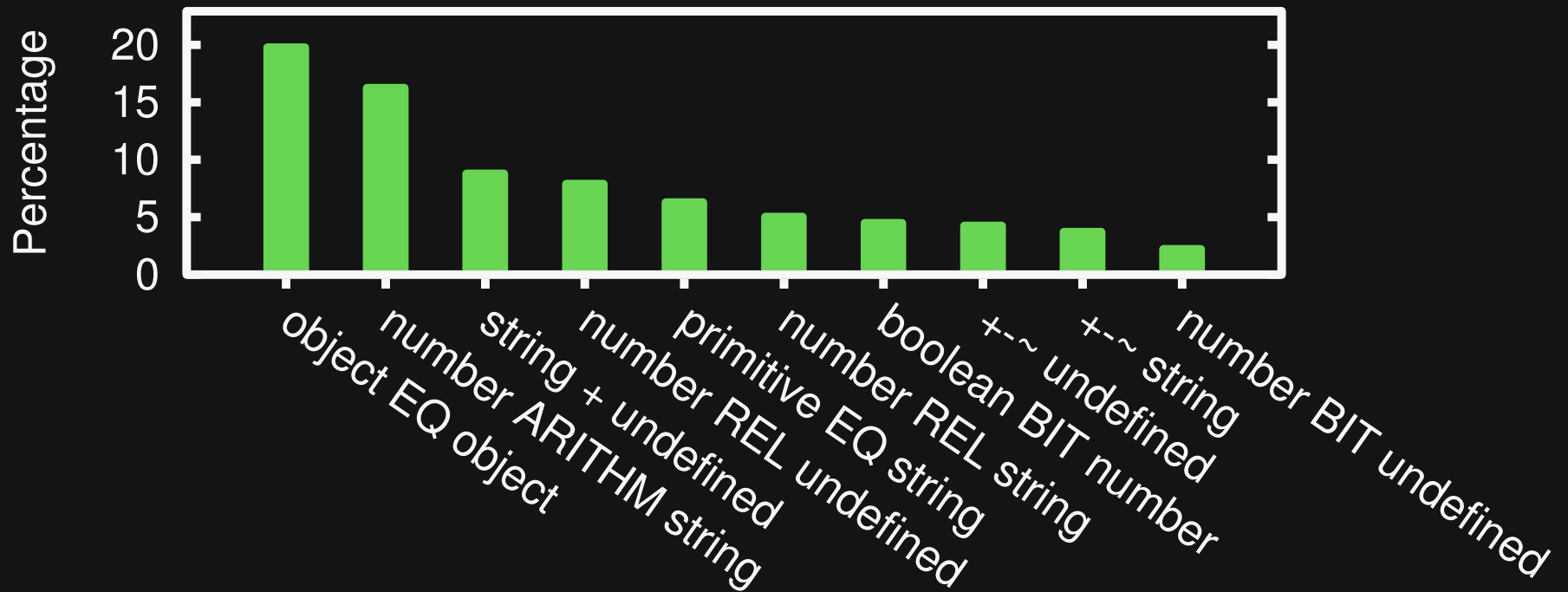
1.15% of all coercions are potentially **harmful**



Most coercions are harmless

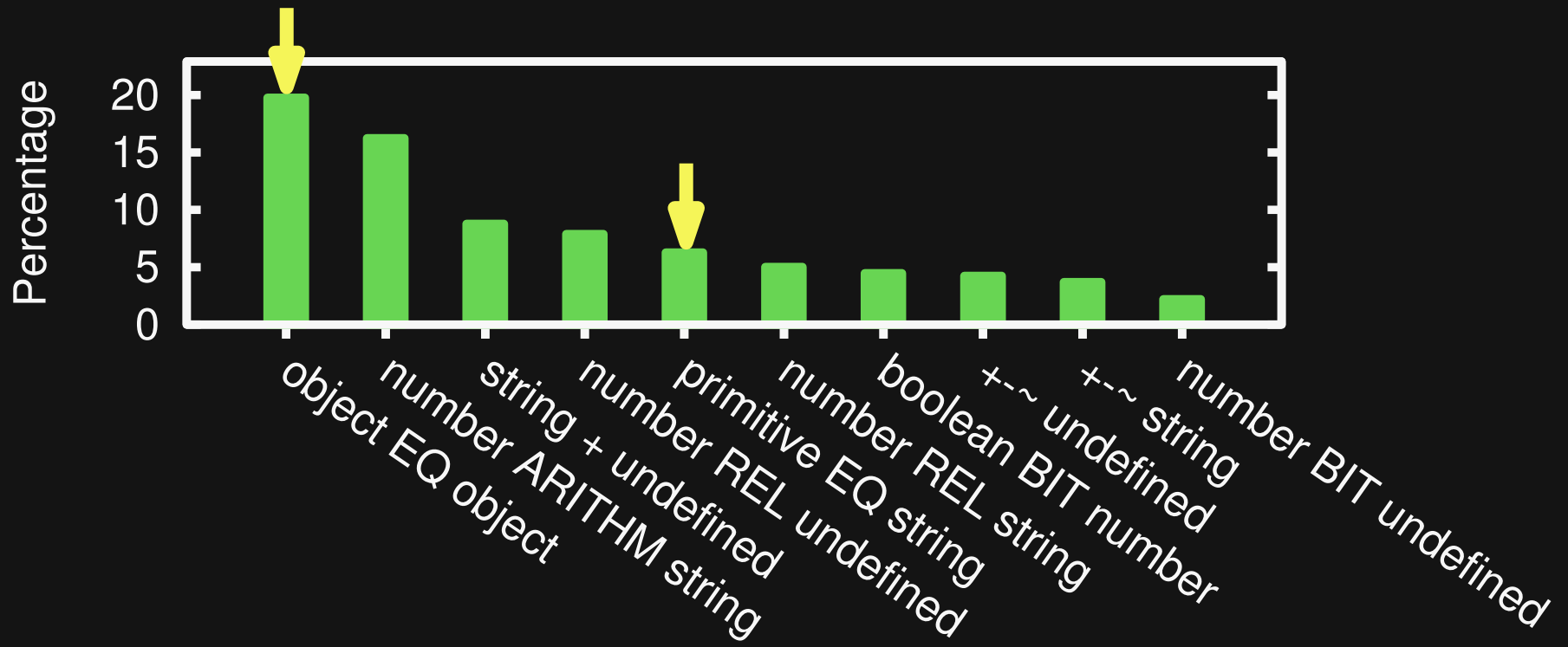
Potentially Harmful Coercions

Which harmful coercions are the most prevalent?



Potentially Harmful Coercions

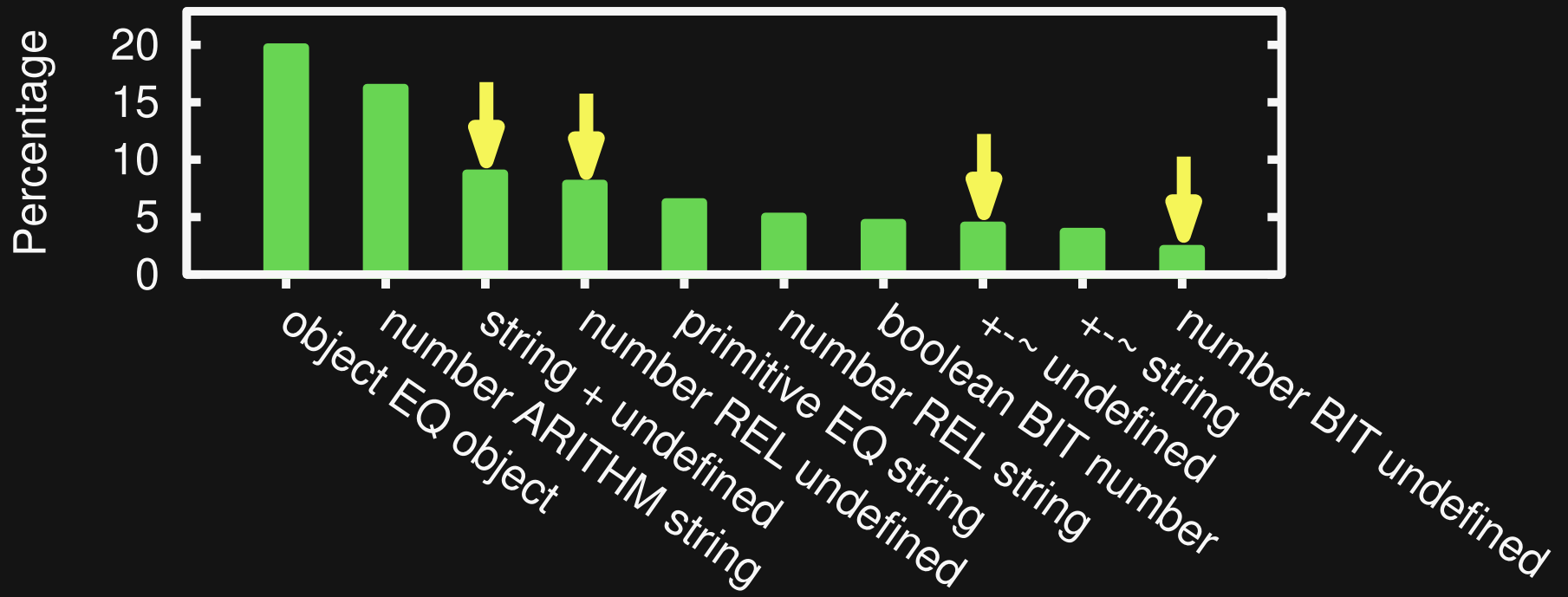
Which harmful coercions are the most prevalent?



Confusing equality semantics

Potentially Harmful Coercions

Which harmful coercions are the most prevalent?



Propagated undefined values

Potentially Harmful Coercions (2)

Manual inspection of 30 potentially harmful coercions

- **22 probably correct**
- **1 clear bug**
- **3 maybe buggy**
- **4 unclear**

Potentially Harmful Coercions (2)

Manual inspection of 30 potentially harmful coercions

- 22 probably correct
- 1 clear bug
 - Represent number as string (10x)
 - string + undefined (3x)
 - typeA == typeB (2x)
- 3 maybe bugs
- 4 unclear

Potentially Harmful Coercions (2)

Buggy coercion on *www.sina.com.cn*

```
flashVer: function() {  
    if (m & 8192 != 8192) {  
        return ""  
    }  
    ..  
}
```


Potentially Harmful Coercions (2)

Buggy coercion on *www.sina.com.cn*

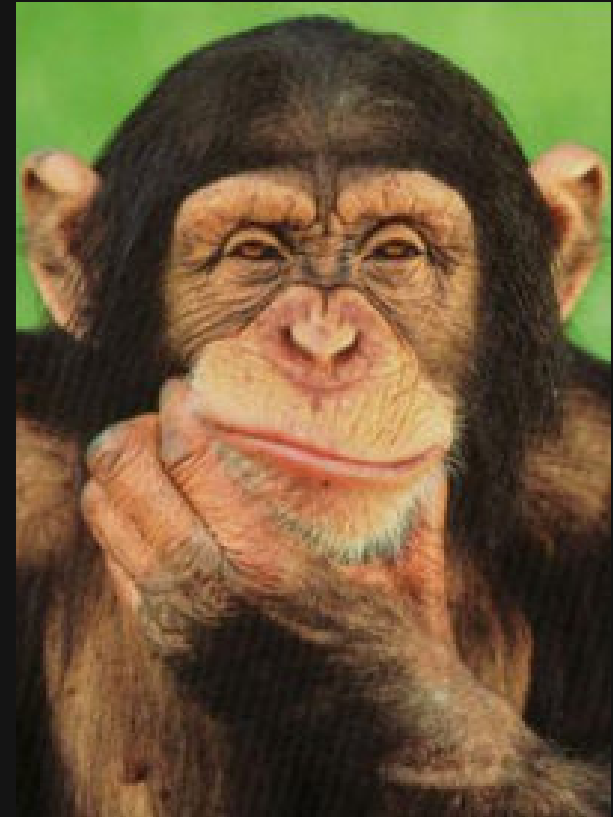
```
flashVer: function() {  
    if (m & 8192 != 8192) {  
        return ""  
    }  
    ..  
}
```

~→ m & false

~→ 0

~→ false

**Do coercions
harm code
understand-
ability?**

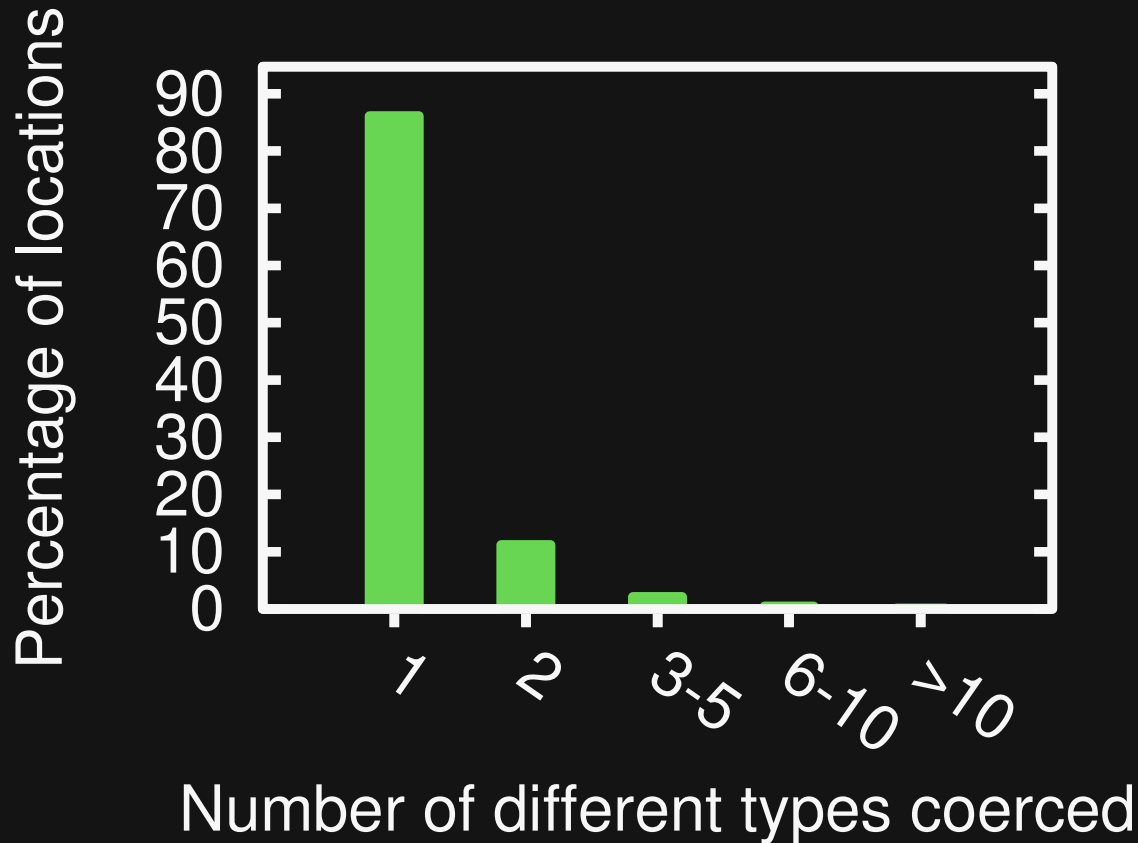


Coercions vs. Understandability

Polymorphic code locations

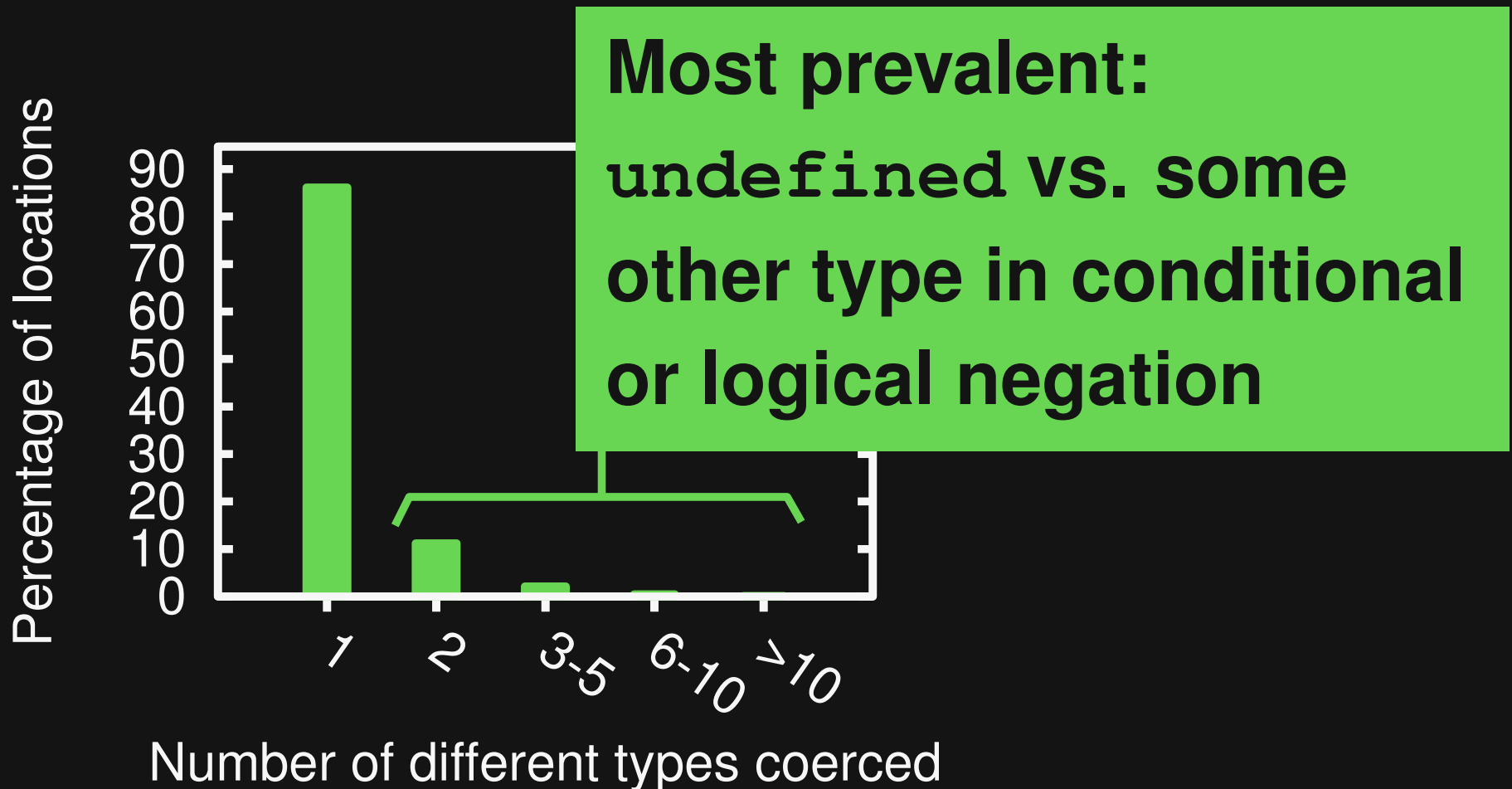
Coercions vs. Understandability

Polymorphic code locations



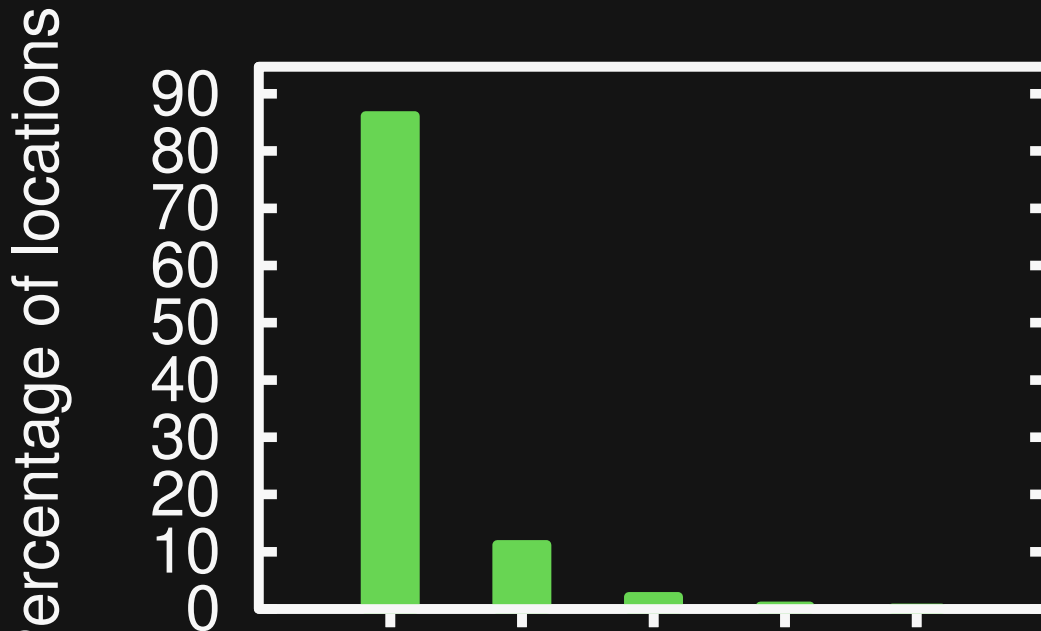
Coercions vs. Understandability

Polymorphic code locations



Coercions vs. Understandability

Polymorphic code locations



- Most locations are monomorphic
- Polymorphism: Mostly expected

Coercions vs. Understandability (2)

Strict vs. non-strict equality

- `===` and `!==`
- Equal only if same type

- `==` and `!=`
- Considers coercions

Common advice:
Avoid non-strict checks

Coercions vs. Understandability (2)

Strict vs. non-strict equality

2,026,782

occurrences

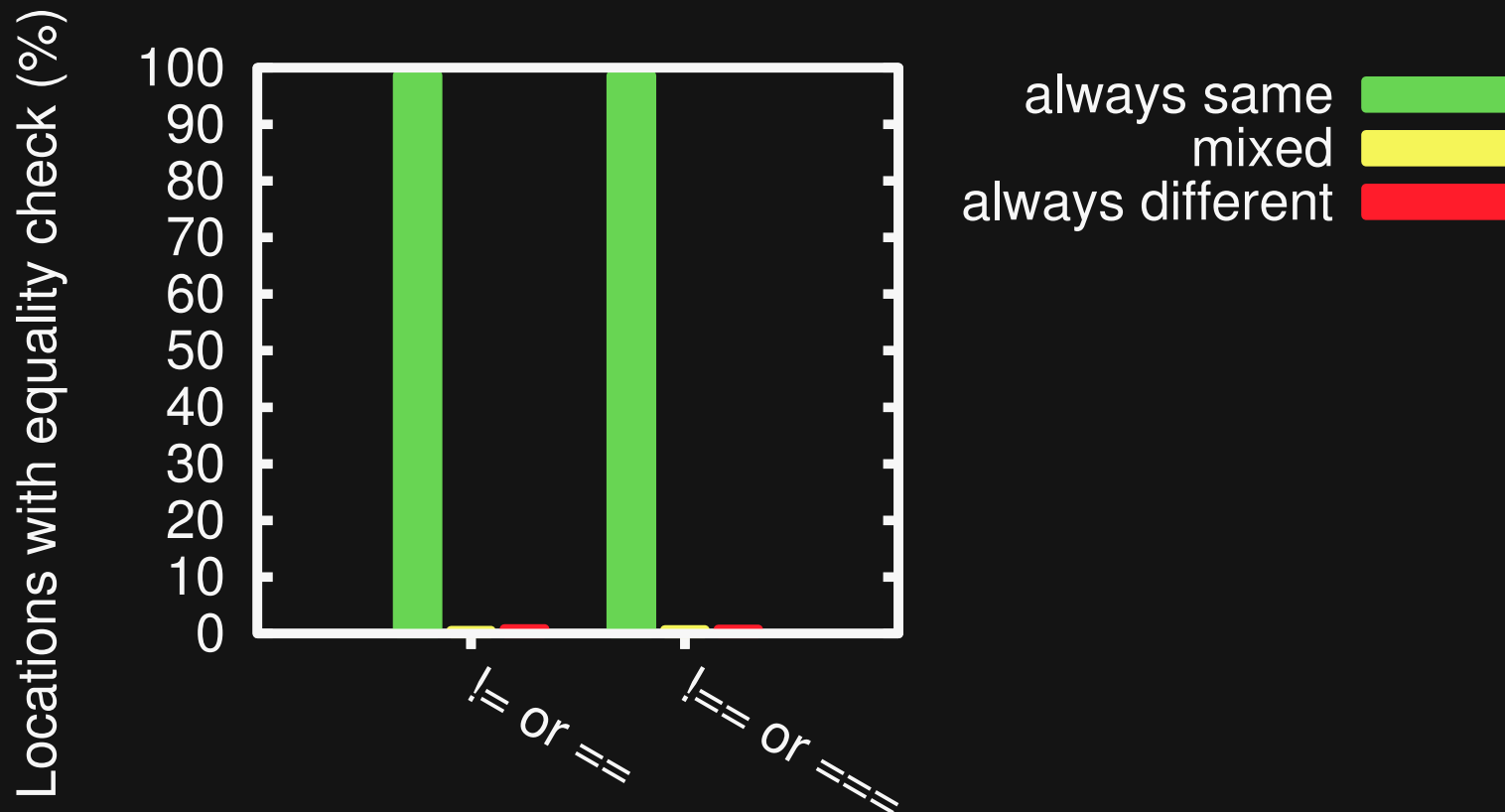
3,143,592

occurrences

Coercions vs. Understandability (2)

Strict vs. non-strict equality

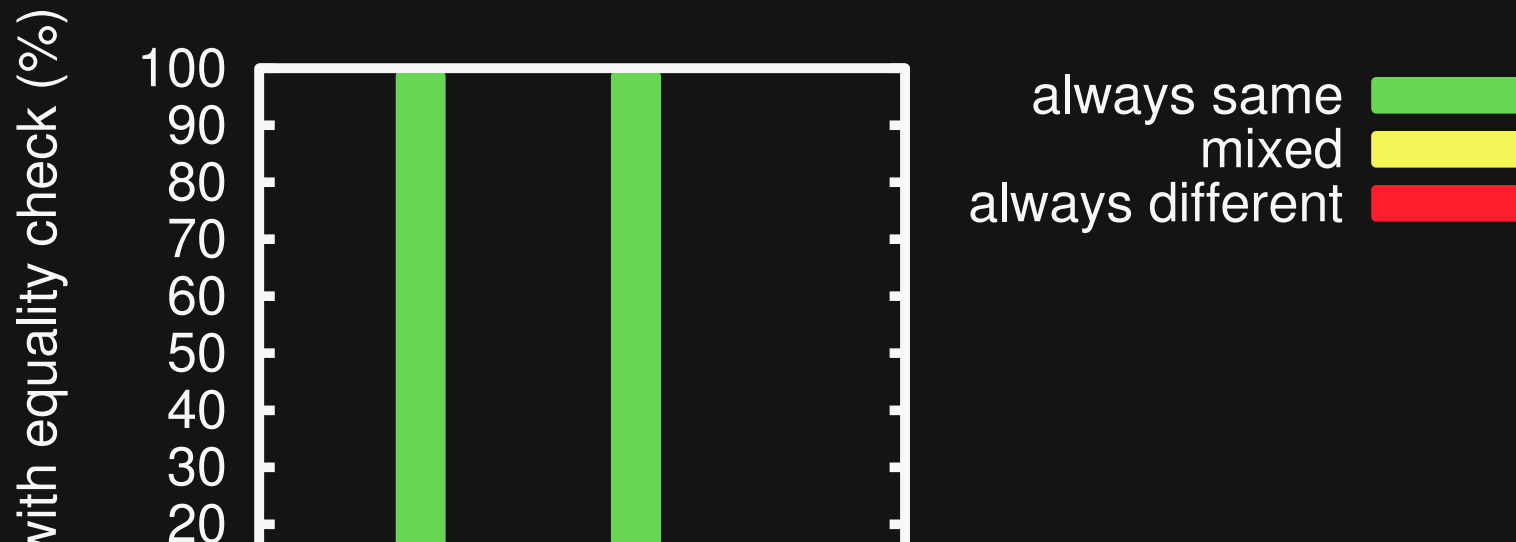
Do developers distinguish between them?



Coercions vs. Understandability (2)

Strict vs. non-strict equality

Do developers distinguish between them?



- **Confusing semantics**
- **May refactor into strict checks**

Threats to Validity

- **Dynamic analysis: Underestimations**
- **Harmless vs. harmful: Subjective**
- **Representativeness of programs**
- **JavaScript only**

Related Work

Studies on language usage

- Dynamic analysis
Knuth1971, Richards2010/11
- Static analysis
Tempero2008, Muschevici2008, Malayeri2009
- Humans
Hananberg2010

Analyze and restrict usage of types

- Type inference and checking
Thiemann2005, Jensen2009, Chugh2012
- Language subsets
strict mode, restrict mode

Conclusions

In-depth study of type coercions

- Coercions are **widely used**
- Most coercions are **harmless**
- **Equality** checks **difficult to understand**

Implications for future research

- Static analyses **must consider coercions**
- Languages: **Disallow some coercions**
- Refactoring of equality checks

Conclusions

In-depth study of type coercions

- Coercions are **widely used**
- Most coercions are **harmless**
- **Equality** checks **difficult to understand**

Implications for future research

- Static analyses **must consider coercions**
- Languages: **Disallow some coercions**
- Refactoring of equality checks

Thanks!