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Thinking Like a Developer? Comparing the Attention of Humans with Neural Models of Code

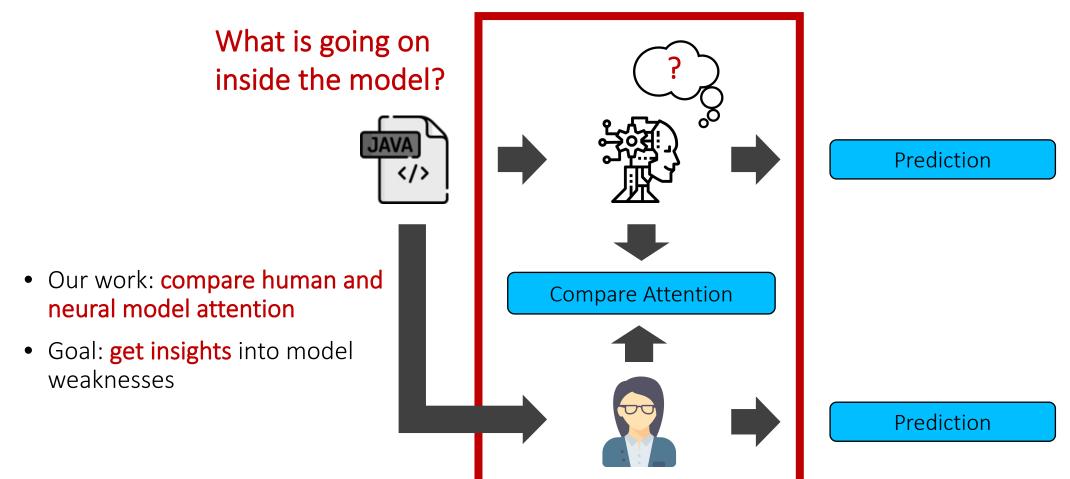
Matteo Paltenghi and Michael Pradel Software Lab, University of Stuttgart, Germany

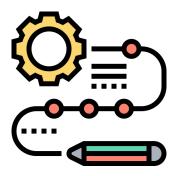


1. Motivation

Evaluation of Neural Models of Code

• Risk: deploying a model which is **right for the wrong reason** (aka spurious dataset correlations)



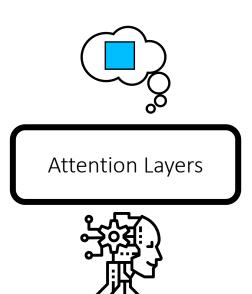


2. Methodology

Methodology

Attention Capturing

• Capture token-level attention maps from neural models and humans.



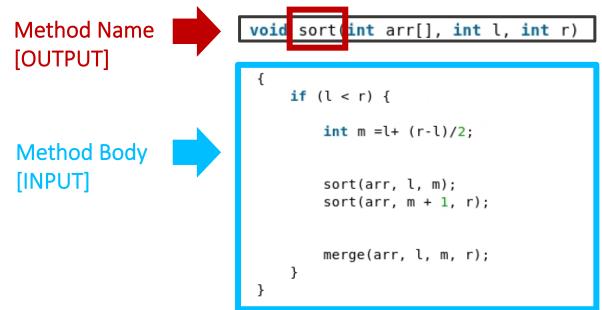
```
synchronousDestination synchronousDestination =
new synchronousDestination();
synchronousDestination.setName("testSynchronousDestination");
synchronousDestination.afterPropertiesSet();
synchronousDestination.open();
doTestSend(synchronousDestination);
}
```

```
synchronousDestination synchronousDestination =
new synchronousDestination();
synchronousDestination.setName("testSynchronousDestination");
synchronousDestination.afterPropertiesSet();
synchronousDestination.open();
doTestSend(synchronousDestination);
}
```



^{*} darker color --> higher attention

Task Choice: Code Summarization



- Motivation:
 - Research interest: popularity of the task among neural models of code
 - Complex reasoning: a deeper understanding of the code is needed to name a method
- Study different model architectures:
 - 1. Convolutional Attention (Allamanis et al., ICML 2016)
 - 2. Transformer-based (Ahmad et al., ACL 2020)

Attention of Neural Models

The studied models have two types of attention:

- 1. Regular attention
- 2. Copy attention to copy verbatim tokens from the method body

Model Prediction: testDestination()

```
synchronousDestination synchronousDestination =
new synchronousDestination();
synchronousDestination.setName("testSynchronousDestination");
synchronousDestination.afterPropertiesSet();
synchronousDestination.open();
doTestSend(synchronousDestination);

Regular Attention

{
    synchronousDestination synchronousDestination =
```

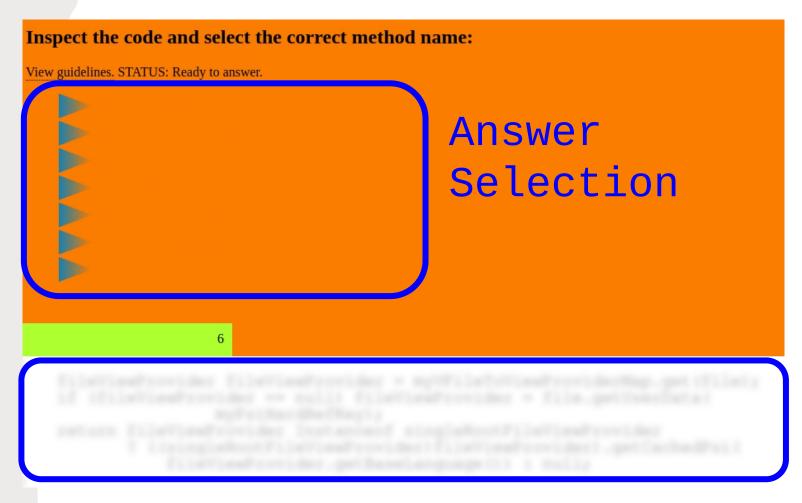
```
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synchronousDestination.open();
doTestSend(synchronousDestination);
```

Copy Attention

Experimental Setup: Human Reasoning Recorder

Human Task
 choose the correct method
 name among 7 alternatives

Fixation Time Assumption
 The more time you stare at a token the more attention it receives



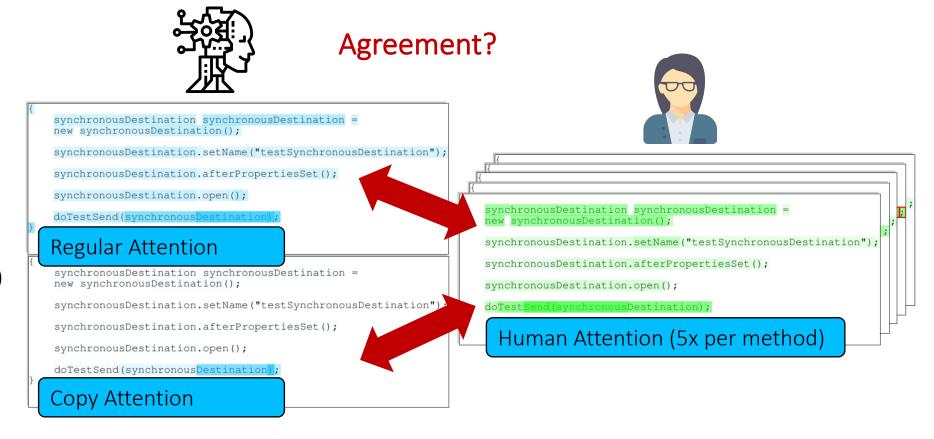
Code Inspection

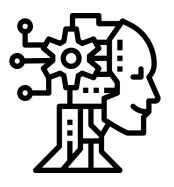
Human-Model Agreement

How to measure it? Via **Spearman Rank Coefficient**

We compute the agreement for each pair:

• (Neural Model, Human)









3. Results

Human Attention Dataset

Our dataset contains:

- 1,508 human attention maps
- Methods from 10 Java Projects
- 91 participants:
 - 26 computer science students
 - 65 recruited via Amazon Mechanical Turk



Human Attention

```
log.debug("Requesting new token");
int status = getHttpClient().executeMethod(method);
if (status != 200)
{
    throw new exception("Error logging in: " + method.getS)
    document document = new saxBuilder(false).build(method.get xPath path = xPath.newInstance("/response/token");
    element result = (element) path.selectSingleNode(document);
    if (result == null)
{
        element error = (element) xPath.newInstance("/response/document);
        throw new exception(error == null ? "Error logging in")
}
myToken = result.getTextTrim();
```

Research Question 1:

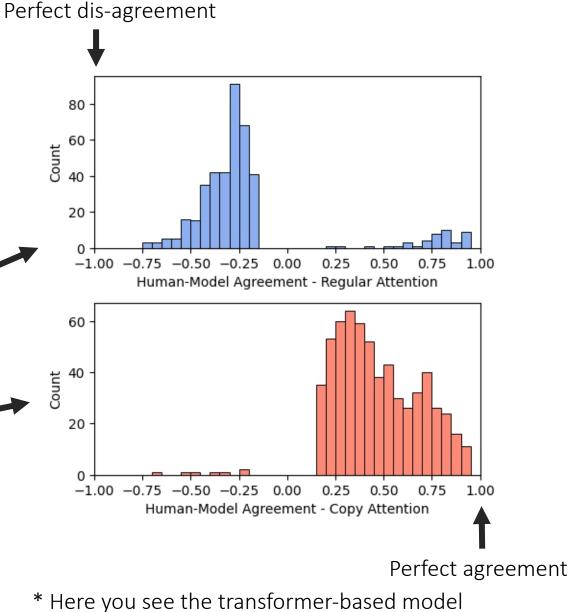
Human-model agreement?

We compare each pair of human vs machine attention.

Regular attention shows a poor agreement.

Copy attention agrees with the humans.

Our work gives an empirical justification to the use of copy attention, as something in agreement with the humans.



(similar behavior for the CNN-based)

Research Question 2:

How interesting are the various kinds of token?

We quantify how much attention certain kind of tokens get w.r.t. the uniform attention scenario.

Strings, **keywords**, and **operators** are often overlooked by the models, whereas the humans give more attention to them.

Future human-inspired neural models should pay more attention to strings, keywords, and operators.



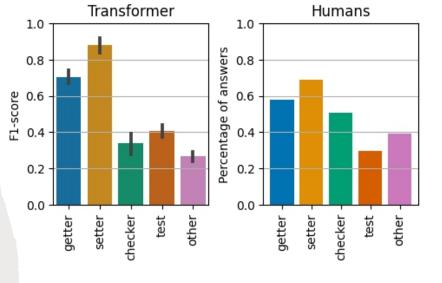
Research Question 3:

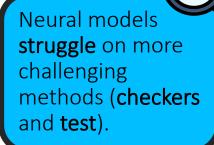
Where do humans and models **struggle** the most?

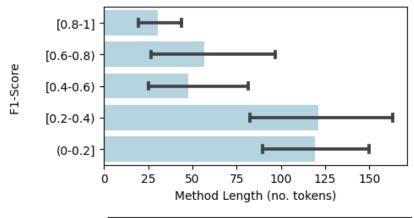
We analyze the human and model **performance** on methods of:

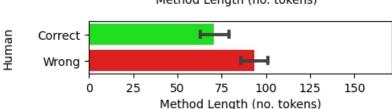
- different **families** (e.g., *getter, setter, test,* etc.);
- increasing length.

Future training datasets should include a larger portion of "difficult" examples for a more effective training, or different subdatasets of increasing difficulty.









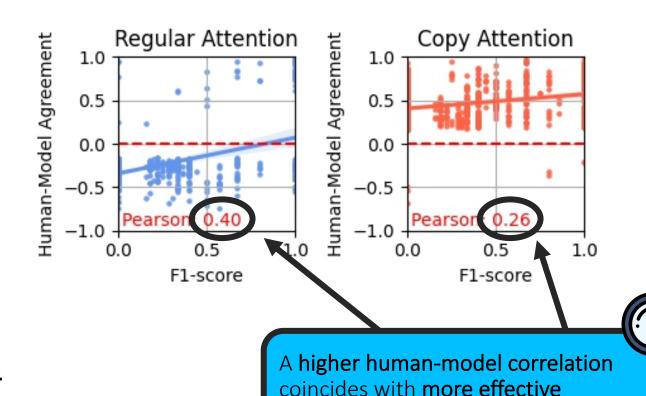
Longer methods are harder to summarize, both for models and humans.

Research Question 4:

Relationship between Human-Model agreement and model effectiveness?

We compute the correlation between agreement and performance with a **Pearson correlation** coefficient.

Creating models that more closely mimic the human attention seems a promising way toward more effective models, e.g., by using human attention traces during training.



predictions by the neural models.

Impact on Future Work



Ideas and Guidelines

Our work gives an **empirical justification** to the use of **copy attention**, **as something in agreement with the humans**.

Future human-inspired neural models should pay more attention to strings, keywords, and operators.

Future training datasets should include a larger portion of "difficult" examples.

Creating models that more closely mimic the human attention, seems a promising way toward more effective models.

Artifacts Available



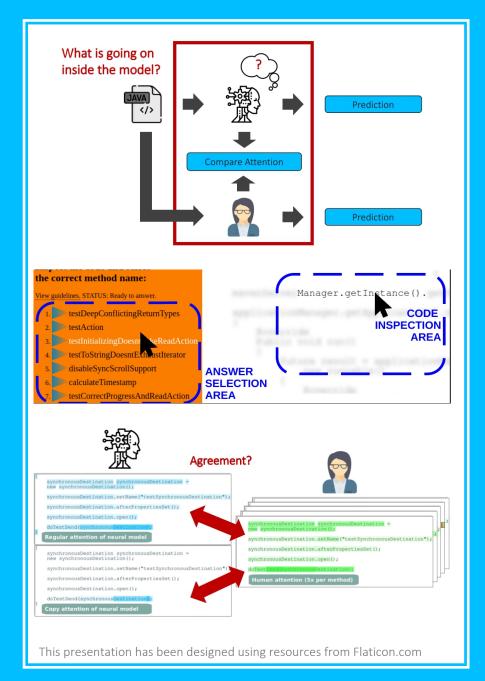


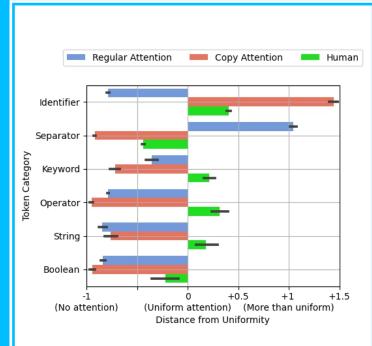
Dataset of human attention traces:

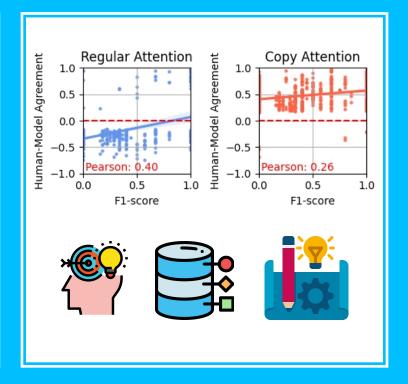
- 1. <u>Benchmark</u> another Explainable Al method.
- 2. <u>Train</u> your neural model on our human attention traces.

Human Reasoning Recorder:

3. Use it for <u>future human studies on</u> <u>source code</u> with remote participants.







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Project: github.com/MattePalte/thinking-like-a-developer



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